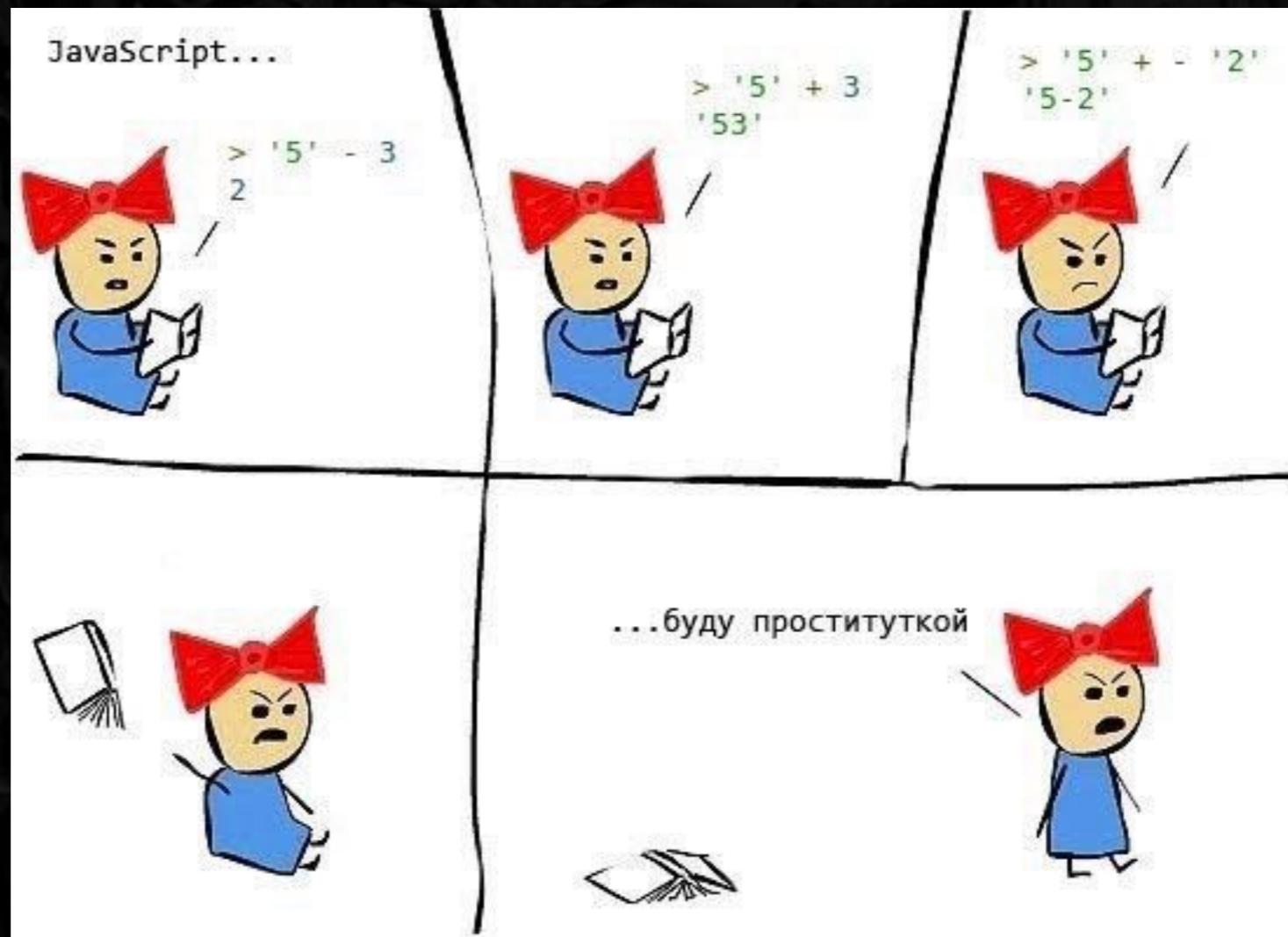


Pre-material Angular2 by Artem Koziar

# JavaScript: Dynamic Typing



# JavaScript: Environments



React Native, MongoDB, Widgets, Nginx, WinJS, ...

# JavaScript: \*\*\*JS



# JS Core

# JavaScript: Declarations

```
(function test() {  
  
    if (1) {  
        globalVar = 'No no David Blaine';  
        var functionVar = 'Old school style';  
        // ES6  
        let variable = 'is ok';  
        const IMMUTABLE_IN_GENERAL = 'some const';  
        IMMUTABLE_IN_GENERAL[1] = 'OK O_o';  
        IMMUTABLE_IN_GENERAL = 'ne ok';  
  
        // Functions  
        function oldStyleFunction() {}  
        // ES6  
        const f1 = () => {}; // Arrow Function  
        let f2 = () => {};  
        f2 = 1;  
        f2();  
    }  
  
    console.log(globalVar, functionVar); // OK  
  
    console.log(variable, IMMUTABLE_IN_GENERAL); // ne OK  
  
    oldStyleFunction(); // OK  
    f1(); // ne  
  
})();
```

# JavaScript: Types

Six data types that are primitives:

- Boolean
  - Null
  - Undefined
  - Number
  - String
  - Symbol (new in ECMAScript 6)
- and Object

```
(function test() {  
    let a = 1;  
    let b = 'a';  
    let c = true;  
    let d = {};  
    let e = function () {};  
    let f = () => {};  
    let g = null;  
    let h = undefined;  
})();
```



# Angular 2

for Kantar



by Artem Koziar

# Plan

1. History from Peas King to Angular
2. Angular vs React
3. Angular 2 overview
4. CLI tool for Angular2
- 5. TypeScript**
- 6. Angular 2 Components**
7. Template syntax
8. Observables
9. Router
- 10.Q

# Front-end Milestones

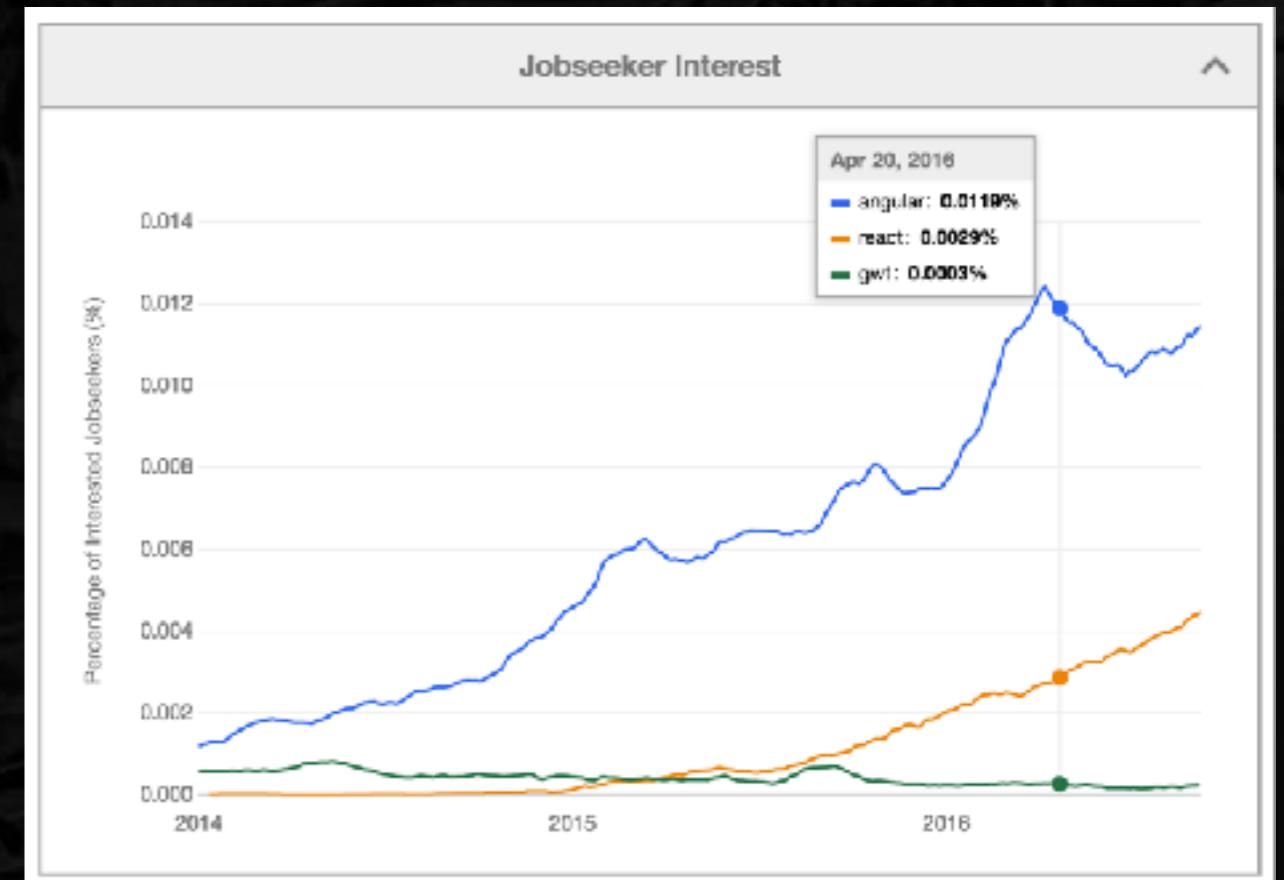
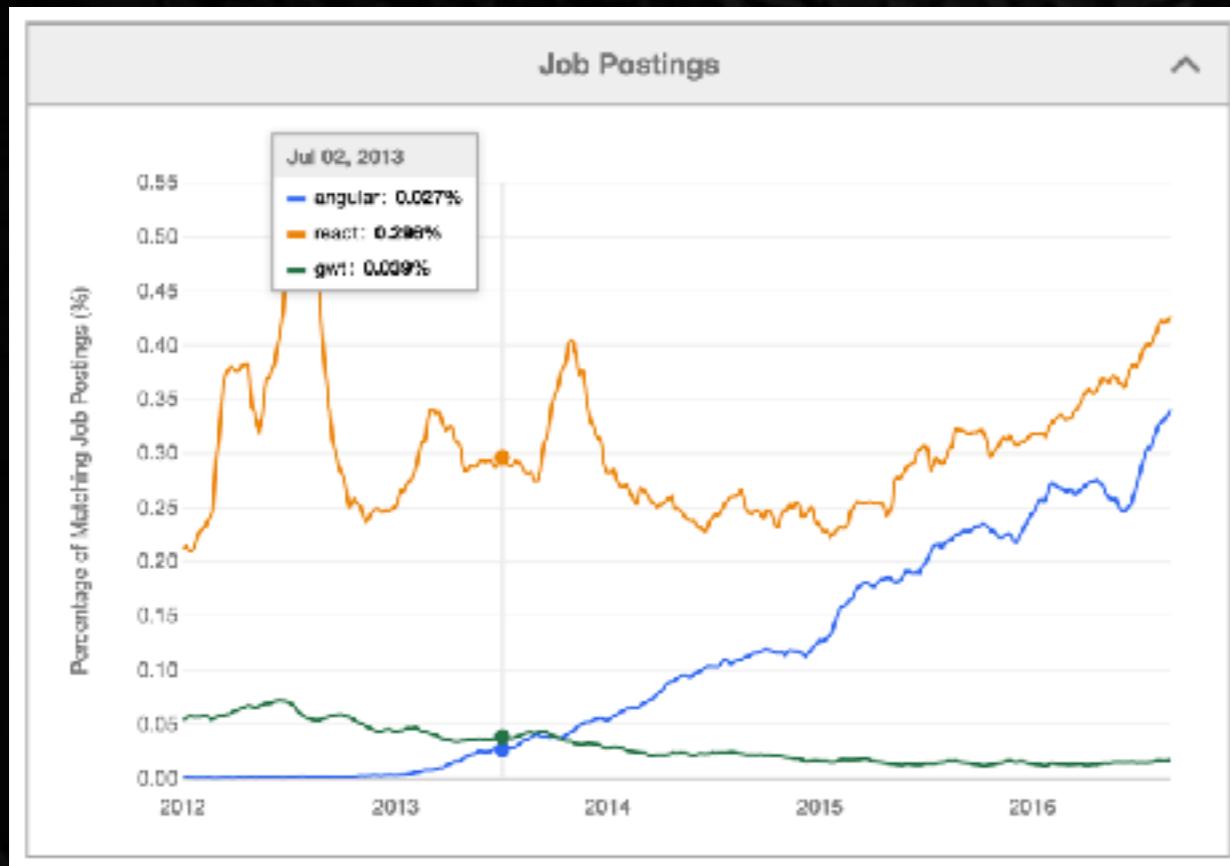
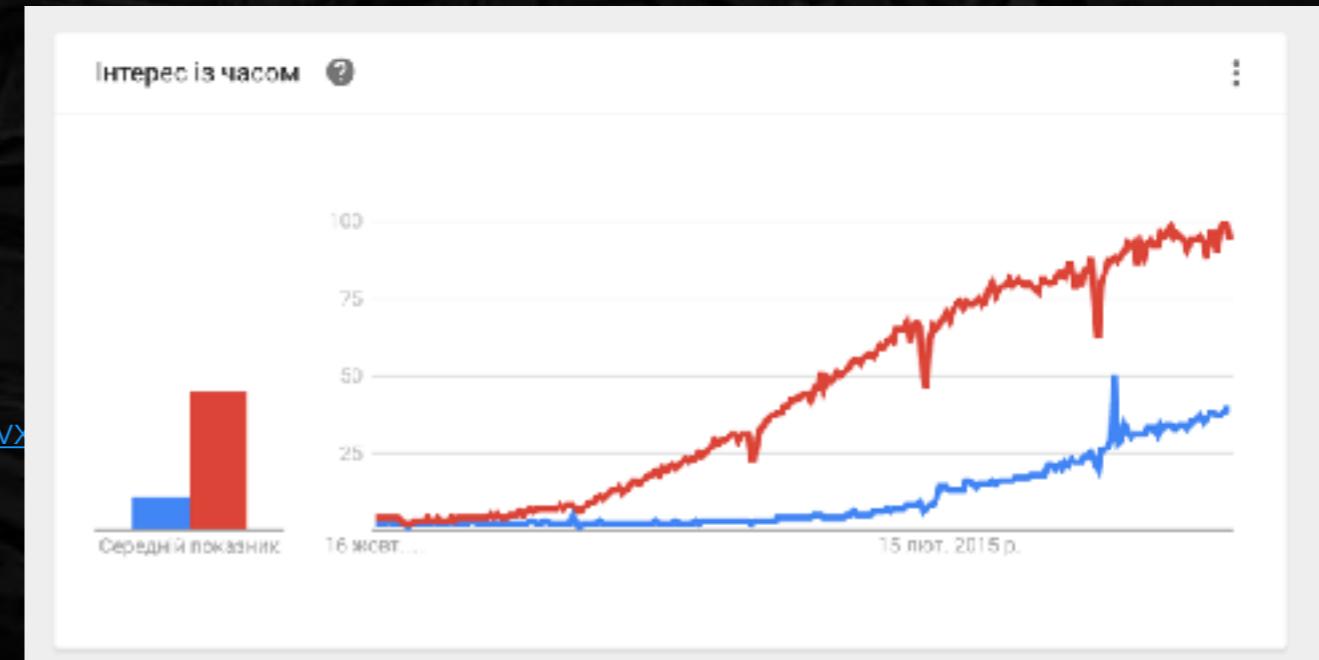
- 1996 — LiveScript/ECMAScript/JavaScript (Brendan Eich)
- 1997 — Dynamic HTML
- 1997 — ES v1.0
- 1998 — ES v2.0
- 1999 — XMLHttpRequest
- 1999 — JS v3.0
- 2001 — JSON, a JavaScript-based data exchange format
- 2005 — Ajax, browser-based desktop-class applications
- 2006 — jQuery, helping with DOM manipulation
- 2008 — V8, proving JavaScript can be fast
- 2009 — Node.js, implementing JavaScript on the server
- 2009 — ES v5.0
- 2010 — AngularJS
- 2011 — ES v5.1
- 2013 — ReactJS
- 2014 — HTML5
- 2015 — ES v6.0 (ES2015)
- 2016 — ES2016
- 2016 — Angular2

jQuery

# AngularJS vs ReactJS

Angular 1 — 52.6k stars  
Angular 2 — 17.1k stars  
React — 51.3k stars

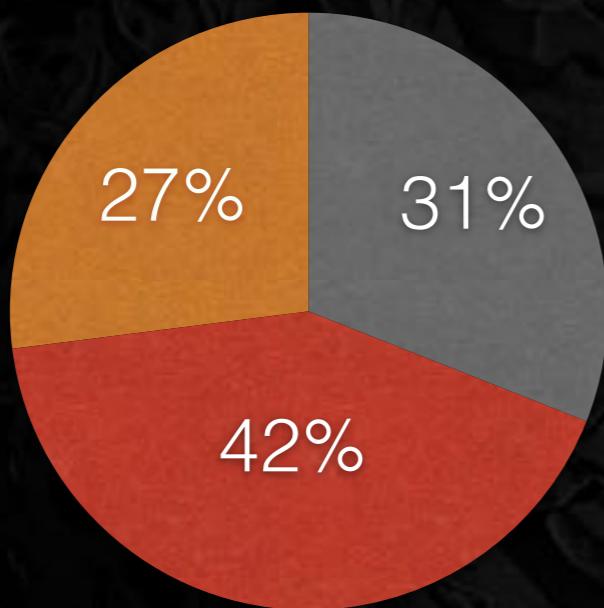
<https://www.google.com.ua/trends/explore?q=%2Fm%2F012l1vx>  
<http://www.indeed.com/jobtrends/q-angular-q-react-q-gwt.html>



# Baba Vanga

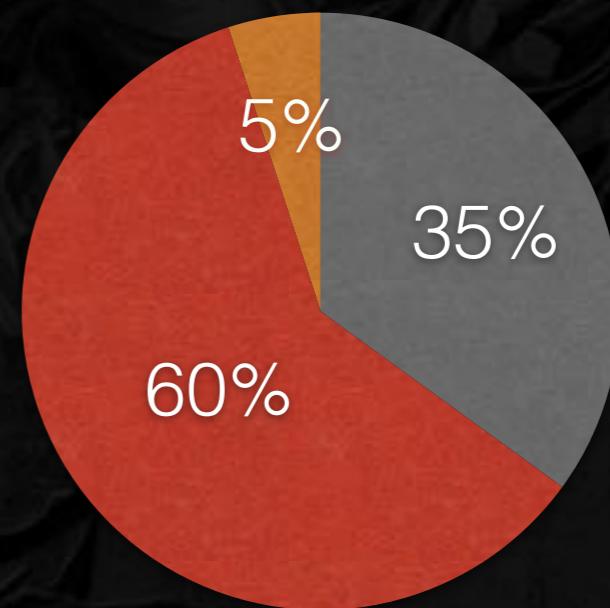
- React
- Angular 2
- Angular 1

2016



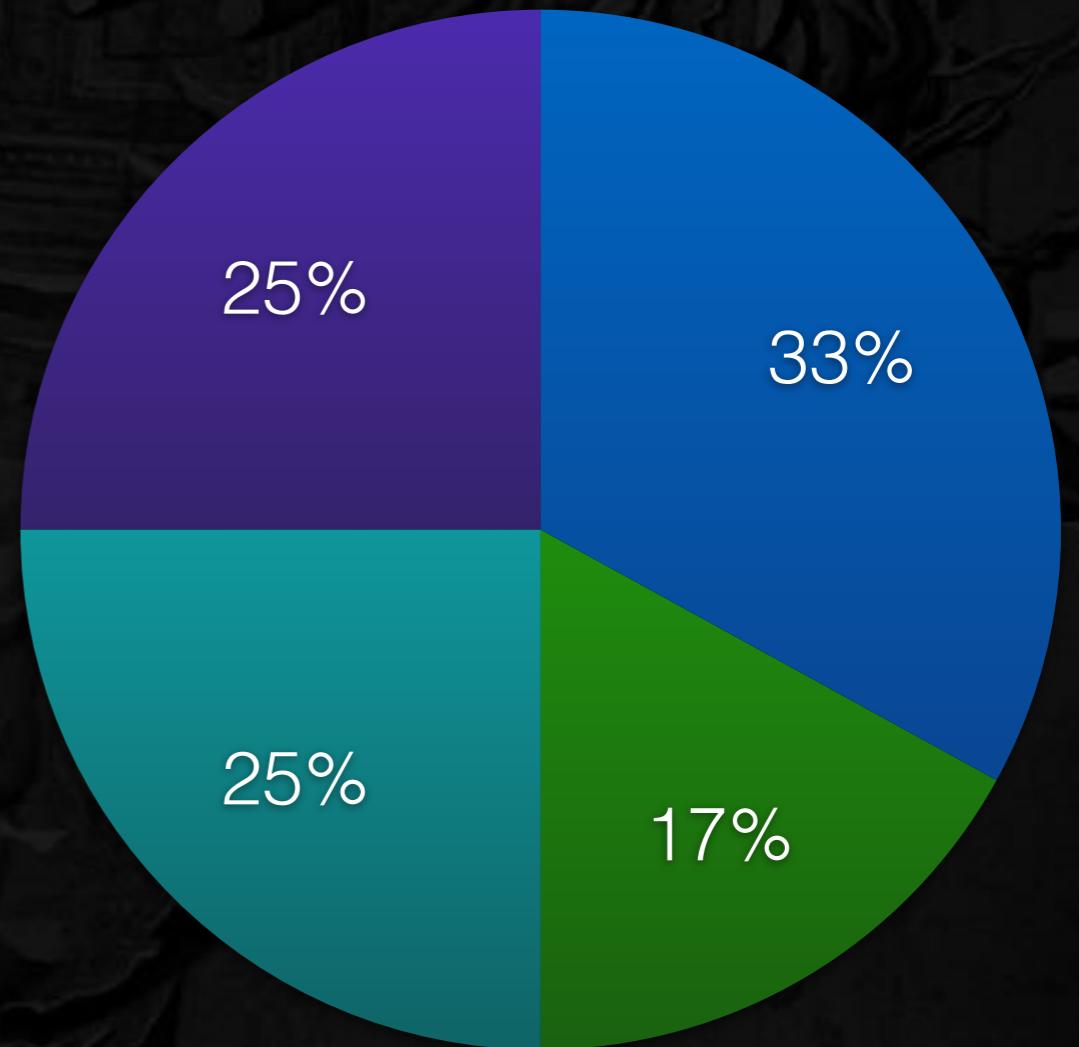
- React
- Angular 2
- Angular 1

2017



# What we do

- 1/3 (33%) Planning;
- 1/6 (17%) Writing programs;
- 1/4 (25%) Component testing;
- 1/4 (25%) System testing.





# Angular 2

Google

15 Sep 2016 — Final Release

22 Oct 2016 — KRVR Release!

# Angular 2: Links

- <https://angular.io/>
- <https://github.com/angular/angular/>
- <https://angular.io/styleguide>
- <https://github.com/angular/angular-cli>

# Angular 2: Overview

1. TypeScript and Decorators
2. Components
3. Observables
4. Dependency injection
5. Routing
6. Change detection strategies
7. (Forms)

# CLI tool for Angular2

```
> npm install -g angular-cli  
> ng --help  
  
> ng new PROJECT_NAME  
> cd PROJECT_NAME  
> ng serve  
  
> ng g component my-new-component  
> ng g service my-new-service  
> ng g directive my-new-directive  
> ng g interface my-new-interface  
> ng g enum my-new-enum
```

<https://github.com/angular/angular-cli>

# Organize File Structure

```
/src
  app/
    shared/
      todo.service.ts
      todo.service.spec.ts
      todo.ts
    todo-list/
      todo-list.component.ts
      todo-list.component.html
      todo-list.component.css
      todo-list.component.spec.ts
    todo-details/
    ...
    app.component.ts
    app.component.spec.ts
  assets/
    imgs/
    fonts/
  index.html
  main.ts
```

<https://angular.io/styleguide>

# TypeScript



# TypeScript

ES6:

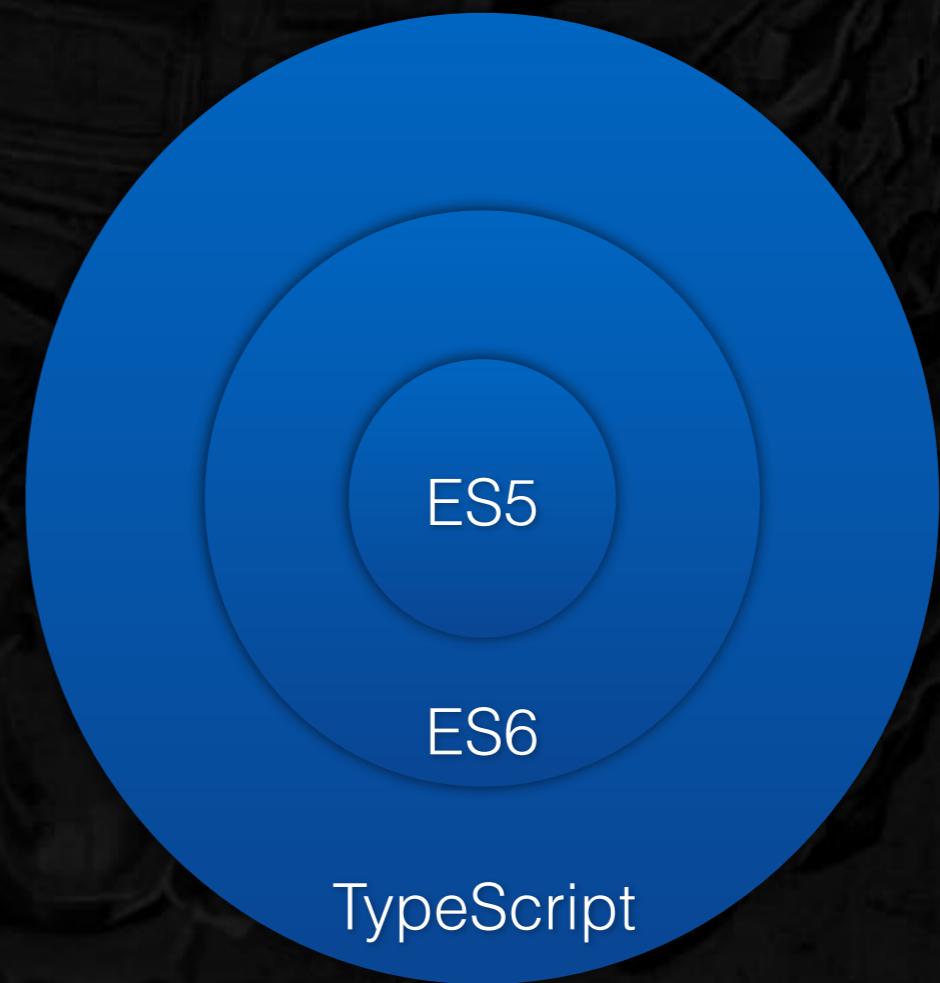
- classes
- modules

ES7:

- decorators

TypeScript:

- types
- annotations



```
> npm install -g typescript
```

# TypeScript

- JavaScript's types also exist in TypeScript
- TypeScript also adds **enum**, **any** & **void** (like **undefined**)
- **Interface** allows for custom, abstract types
- Function Signatures can be typed Using **Interfaces**
- **Classes** also define types
- *If it walks like a duck, it is a duck, types with the same shapes are compatible*



# TypeScript: Simple types

- `let a = 123; // Number`
- `let b: number = 123; // Number`

*the same other types (boolean, string and objects etc)*

- `let a1: string[] = []; // Array of Strings (define empty array)`
- `let a2: string[]; // Array of Strings (undefined)`
- `let a3: Array<string> // Array of Strings (undefined)`
- `let a4 = ["a", "b"]; // Array of Strings`

# TypeScript: Interface

```
interface User {  
    name: string;  
}  
  
class UserModel {  
    constructor(public name: string, private age?: number) {}  
}  
  
let u: User = { name: 'foo' };  
  
u = new UserModel('bar');  
  
function useUser(user: UserModel) {  
    console.log(user.name);  
}
```

# TypeScript: Parameters

```
interface User {  
    name: string;  
}  
  
class UserModel {  
    constructor(public name: string,  
               private age?: number,  
               private city? = 'Kyiv') {}  
}  
  
let u: User = { name: 'foo' };  
  
u = new UserModel('bar');  
  
function useUser(user: UserModel) {  
    console.log(user.name);  
}
```

optional parameter

optional parameter  
with predefined value

# TypeScript: Functions

```
interface CallbackForUser {
  (userName: string, age: number): number;
}

class UserModel {
  constructor(public name: string, private age?: number, private city? = 'Kyiv') {}

  doSome(cb: CallbackForUser) {
    cb(this.name, this.age);
  }
}

let u: UserModel = new UserModel('bar');

// 1
u.doSome((name: string, age: number) => {
  console.log(`User ${name} is ${age} years old`);
  return age * 100;
});

// 2

let cb: CallbackForUser = (name: string, age: number) => {
  console.log(`User ${name} is ${age} years old`);
  return age * 100;
};
u.doSome(cb);
```

# Angular 2 Components

# Component

```
<app-hello-world>

  <app-header></app-header>

  <app-user-list>
    <app-user-item></app-user-item>
    <app-user-item></app-user-item>
    <app-user-item></app-user-item>
    <app-user-item></app-user-item>
  </app-user-list>

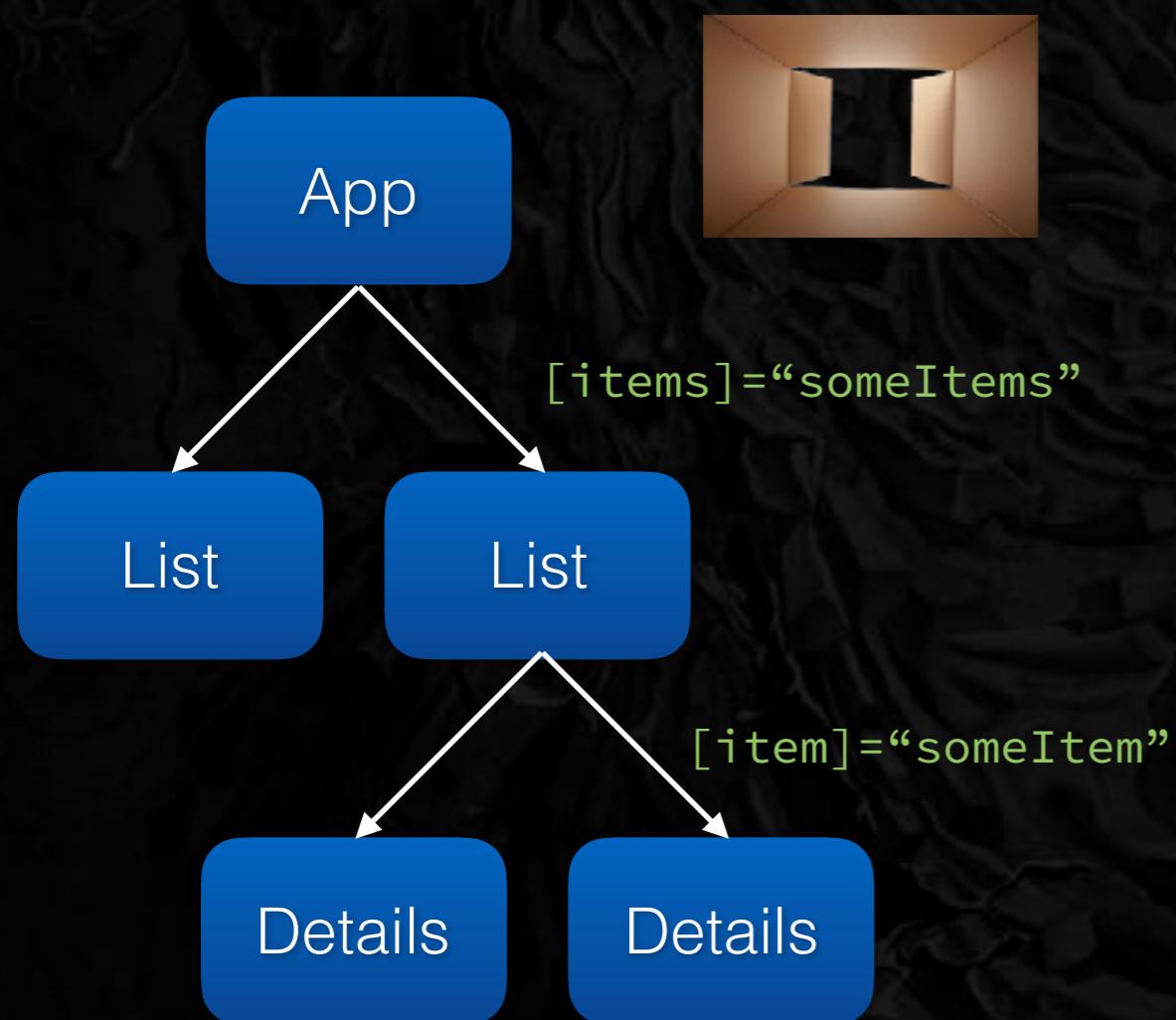
  <app-add-user-form></app-add-user-form>

  <app-footer></app-footer>

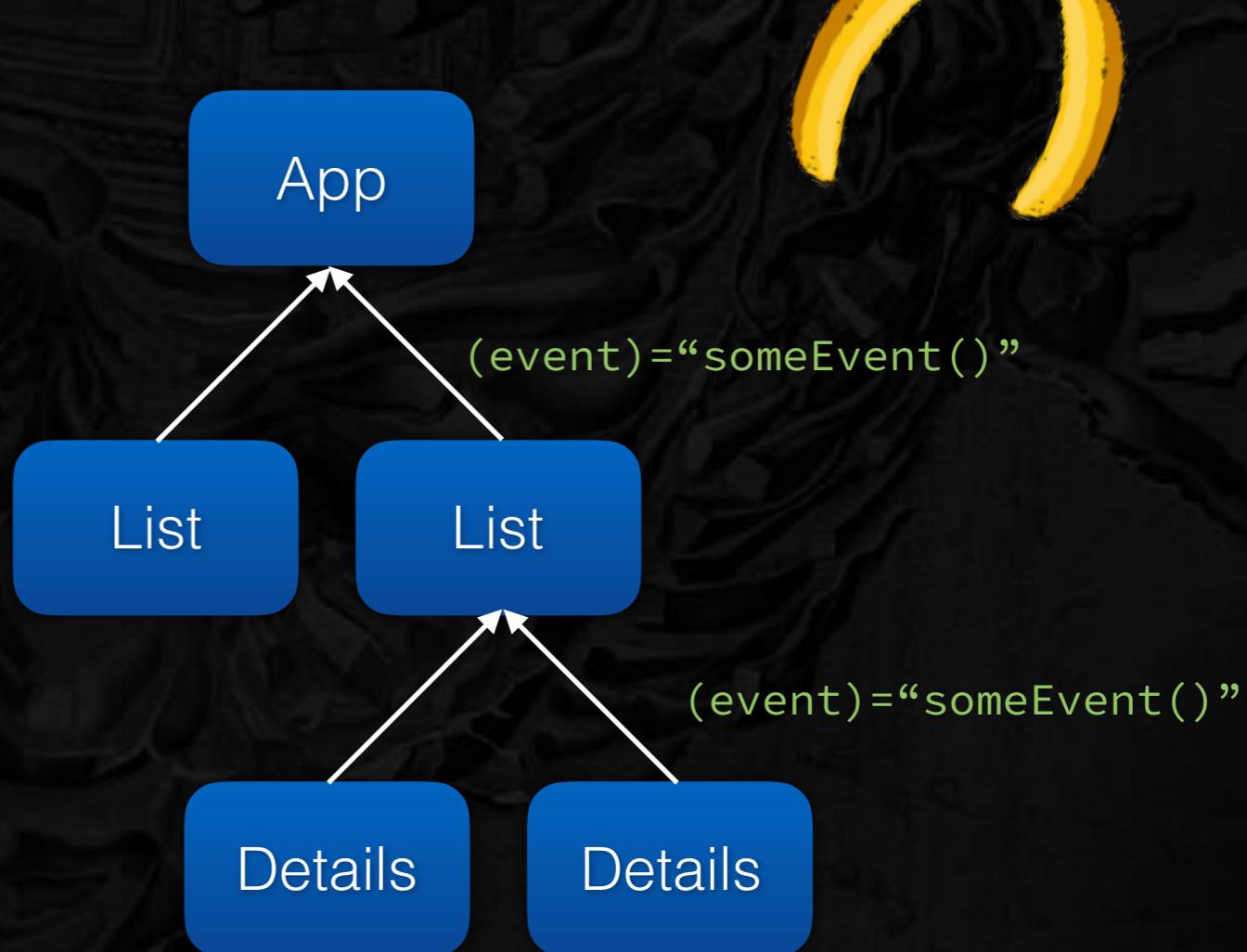
</app-hello-world>
```

# Data Binding

Data  
[Parent->Child]



Event  
(Child->Parent)



# Decorators

- Decorators — functions that operate on a “target”
- “Target” are classes, methods, properties and parameters
- Decorators invoked with leading `@` like **`@Component()`**
- Angular 2 decorators always use training brackets, like **`@Inject()`**
- Decorators do not get follower by ;



# Component

```
// > ng g component hello-world

import { Component } from '@angular/core';

@Component({
  selector: 'app-hello-world',
  template: '<p>Hello, {{ title }}</p>'
})
export class HelloWorldComponent {

  title: string;

  constructor() {
    this.title = 'World';
  }
}

// <app-hello-world></app-hello-world>
```



# Component: Input/Output

```
// <app-counter [title] = "someTitle" (result) = "onResult()"></app-counter>

import { Component, Input, Output, EventEmitter } from '@angular/core';

@Component({
  selector: 'app-counter',
  template: `
    <div>
      <h2>{{ title }}</h2>
      <span>{{ counter }}</span>
      <p>
        <button (click) = "inc()" class = "inc">inc</button>
      </p>
    </div>
  `
})
export class CounterComponent {

  @Input()
  title: string = '';

  counter: number = 0;

  @Output()
  result: EventEmitter<number> = new EventEmitter();

  inc() {
    this.counter++;
    this.result.emit(this.counter);
  }
}
```



# Two-Way Data Binding

Combines the input and output binding into single notation using the **ngModel** directive.

```
<input [(ngModel)]="user.name">
```

[() ] = *BANANA IN A BOX*

<https://angular.io/docs/ts/latest/guide/template-syntax.html>



= "someValue"

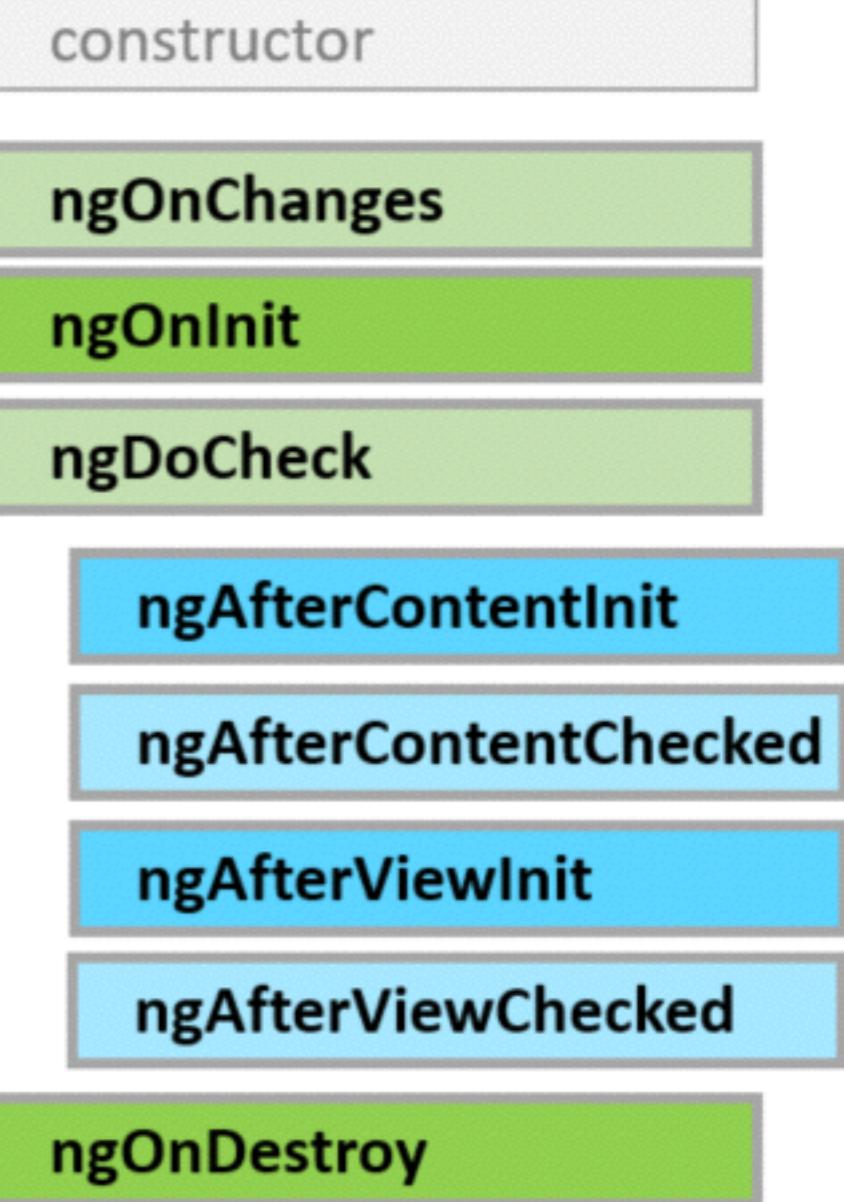
# Component Lifecycle hooks

```
import { Component, Input, OnInit } from '@angular/core';
import { TodoService } from '../shared/todo.service';
@Component({
  selector: 'app-hello-world',
  template: `<p>Hello, {{ title }}!</p>`
})
export class HelloWorldComponent implements OnInit {

  @Input()
  title: string;

  constructor(private todoService: TodoService) {
    // if (!this.title) {
    //   this.title = 'World';
    // }
    console.log('constructor', this.title); // undefined
  }

  ngOnInit() {
    if (!this.title) {
      this.title = 'World';
    }
    console.log('ngOnInit', this.title);
  }
}
```



# Template Syntax

```
<ul>
  <li>{{title}}</li>
  <li *ngFor="let menu of menus" [ngClass]="{{'active': menu == activeMenu}}"><a
routerLink="{{menu.link}}" (click)="onClick(menu)">{{menu.title}}</a></li>
</ul>

<div *ngIf="currentHero">Hello, {{currentHero.firstName}}</div>

<div [class.hidden]="isSpecial">Hide with class</div>
<div [style.display]="isSpecial ? 'block' : 'none'">Show with style</div>
<div [ngClass]="{{'first': true, 'second': true, 'third': false}}>...</div>

<select [(ngModel)]="employee.manager" (ngModelChange)="change($event)">
  <option *ngFor="let manager of managers" [ngValue]={{manager}}>{{ manager.name }}</
option>
</select>

<span [ngSwitch]={{toeChoice}}>
  <span *ngSwitchCase="'Eenie'">Eenie</span>
  <span *ngSwitchCase="'Meanie'">Meanie</span>
  <span *ngSwitchCase="'Miney'">Miney</span>
  <span *ngSwitchCase="'Moe'">Moe</span>
  <span *ngSwitchDefault>other</span>
</span>
```

<https://angular.io/docs/ts/latest/guide/template-syntax.html>

# Observables (ES7)

- Observables open up a continuous channel of communication in which multiple values of data can be emitted over time.
- From this we get a pattern of dealing with data by using array-like operations to parse, modify and maintain data.
- Angular 2 uses observables extensively - you'll see them in the HTTP service and the event system.

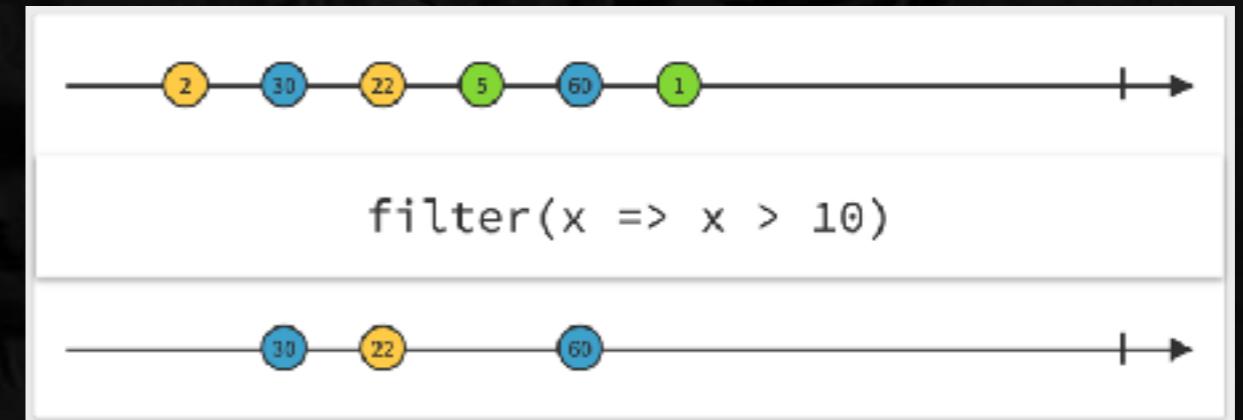
<http://rxmarbles.com/#filter>

# Observables: Example

```
import { Component } from '@angular/core';
import { Http } from '@angular/http';
import './rxjs-operators';
import { Observable } from 'rxjs/Observable';

@Component({
  selector: 'app-test'
})
export class TestSomponent {
  constructor(private http: Http) {}

  getHeroes (): Observable<Hero[]> {
    return this.http.get(this.heroesUrl)
      .map(res => res.json())
      .filter(data => data.age > 18)
      .subscribe((data) => {
        this.data = data;
      });
  }
}
```



# Router

```
import { NgModuleWithProviders } from '@angular/core';
import { Routes, RouterModule } from '@angular/router';

import { HomeComponent } from './home/home.component';
import { TodoListComponent } from './todo-list/todo-list.component';
import { TodoDetailsComponent } from './todo-details/todo-details.component';

const appRoutes: Routes = [
  {
    path: '',
    component: HomeComponent
  },
  {
    path: 'todo',
    component: TodoListComponent
  },
  {
    path: 'todo/:id',
    component: TodoDetailsComponent
  }
];

export const routing: NgModuleWithProviders =
RouterModule.forRoot(appRoutes);
```

```
<a [routerLink]=["'/todo/' , todo.id]">{{ todo.title }}</a>
```

```
export interface Route {
  path?: string;
  pathMatch?: string;
  component?: Type<any>;
  redirectTo?: string;
  outlet?: string;
  canActivate?: any[];
  canActivateChild?: any[];
  canDeactivate?: any[];
  canLoad?: any[];
  data?: Data;
  resolve?: ResolveData;
  children?: Route[];
  loadChildren?: LoadChildren;
}
```



# Artem Koziar

<http://temich.in.ua/>

[a@temich.in.ua](mailto:a@temich.in.ua)

[artko@ciklum.com](mailto:artko@ciklum.com)

[artem.Koziar@kantarretail.com](mailto:artem.Koziar@kantarretail.com)

Skype: Isharkichl

Self: <http://temich.in.ua/-i/angular2-4kantar.pdf>



TNX

